

Matching Pairs Game

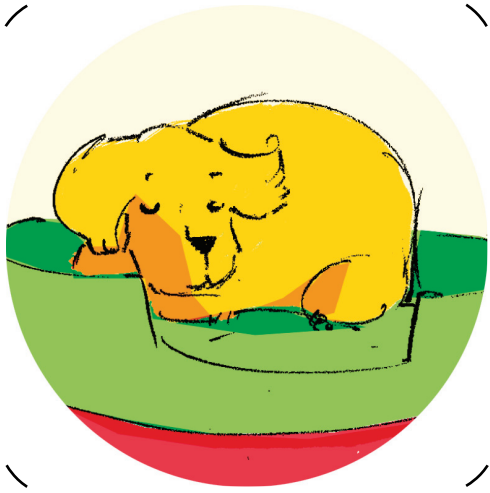
1. If you see the option in print preferences, select "Print on both sides of paper", otherwise print pages 2 and 3 separately then glue the backs together so that the squares are facing outwards.
2. Carefully cut around the squares and place them face-down in a random order, so that you cannot see the noises or pictures.
3. Take it in turns to flip over two cards.
4. Does the sound match the picture?
If it does, take the cards and put them to one side.
If it doesn't, flip the cards over again and try finding another pair on your next turn.
If you're not sure if the sound matches the picture, try to find the noises in the book!



Snap! For Two Players

1. Print pages 2 and 3 twice, then follow steps 1 and 2 above so that you have 16 cards.
2. Shuffle the cards.
3. Divide the cards into two piles - one for each player.
Make sure that you can both only see the patterned sides of the cards.
3. Take it in turns to quickly place a card face-up into a pile between you and the other player.
4. If a card lands on another card with the same noise or picture, shout "Snap!"
5. The first player to shout "Snap!" on a matching pair wins the pile of cards.
6. Continue playing until one player runs out of cards. The player still holding the cards is the winner!

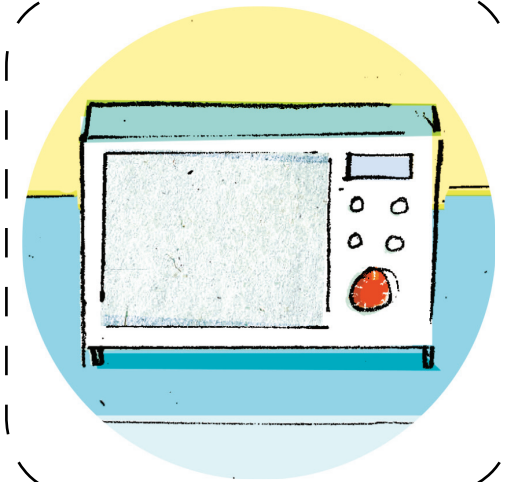
Variation: Try playing a game where you only shout "Snap!" if the picture matches a card with the sound effects used in the book.



Zzzzzzzz
Snuffle
Woof



Rrrrrrrr
Whirr
Whoosh



Beep
ping



Hee Hee Hee
Giggle
Rattle
Ratatat

